



Postseason Tournament

May 27th - June 1st

5/6 MCP to 13/14

Schedule:

<https://tourneymachine.com/R164592>

Note: This page was updated 5/22/2025. Should we make any other changes or additions to it, we will highlight it yellow and place the date next to it.

Coaches are responsible for checking this page for updates / changes leading up to the tournament starting.

Format:

We will not schedule before 6:00PM during the week.

Standard start times: Mon.-Fri. 6PM, Sat & Sun: 9AM

There will be NO scheduling exceptions or black-outs considered

It will be single elimination, and seeded on regular season standings.

Champions & Finalists of each bracket take home rings!

Locations:

McInnish Sports Complex

Pepper North & South

Jaycee

Oran Good 1 & 2

Rosters:

NO pool players will be allowed; you must play with your current public CFBBA roster.

Baseballs:

You'll need 2 new baseballs and 2 gently used baseballs per game. The league provided each team with new baseballs at the start of the season. We do not provide baseballs for Postseason.

5/6 MCP-13/14 Youth Rules:

- Home team: must maintain the official book in Game Changer.
- Away team: Must set line up in Game Changer - so the home team can scan and import the line up, just as you have set it.
- Both teams must have player #'s set in Game Changer.
 - These Game Changer rules were updated to better help both teams have precise line ups and prevent issues on the field. **Updated 5/22/2025**
- The higher ranked seed will be the home team.
- NO pool players will be allowed; you must play with your current public CFBBA roster.
- Player rules are specific for A and AA - except items listed:
 - No player position requirements or position limitations - previously known as the fielding rotation rule.
 - No pitching limitations, but coaches are strongly advised to use sound judgment, while keeping each player's health a top priority.
- A pitcher may NOT re-enter as pitcher in the same game, once removed.
- Mercy Rules are: 15 after 3, 10 after 4, 8 after 5, ALL divisions
- Mathematical Elimination DOES apply, **NO CUMULATIVE**.

- Runs: 5 run cap, per half inning for 11/12 ages & below. 7 run cap per half inning, for 13/14. **Updated Spring 2025**
- Games will last: 1 hour 30 minutes; finish the inning; No new inning once time has expired; In case of a tie, once time has expired: the "California Tie-Breaker" rule will go into effect (bases loaded & 1 out). Each team puts the 3 batters due up that inning in order on the bases (1st batter on 3rd, 2nd batter on 2nd and the 3rd batter on 1st) with one out and we play out a full inning. This happens until the tie is broken and the game is complete. **Updated 5/15/2025**
- Please arrive early and be ready to take the field 30 minutes prior to your start time. In the event games are ending earlier than expected, plan on your game starting earlier (up to 30 mins earlier). Weekend games only.
 - FAILURE TO DO SO COULD RESULT IN A FORFEIT.
- Roster protest:
 - Protests must be made within the first 45 minutes of the game.
 - We will require a \$100 deposit.
 - Please call Stephanie Castro or Liz Cardenas, we will be on call at the fields.

CFBBA rules can be found by going to www.cfbba.com, click on "rules" in the middle of the blue banner. Then select the specific age division you are looking for.

Inclement Weather:

- If games are not completed, due to inclement weather, rings will be awarded to the top 2 remaining seeds in each bracket.
- When discussing inclement weather, a game is considered complete after one inning is complete.

Additional questions, please email:

stephanie.castro@cfbba.com

liz.cardenas@cfbba.com